MATH 426 - Assignment 3

June 9, 2008

1 Using For Loops:

Write a Matlab function that given a number n computes n!. The function header should be as follows

function F = fact(n)

Note that there is already a Matlab function factorial which does this. Obviously you can't use that function in your code, but you can use it to check your answers. After writing the function fact write a script file, test_fact.m, that calls fact for several values of n. In each case output n and n!.

Remark: Computing factorial using a **for** loop is not efficient when using Matlab; later in the course we will see more efficient ways of doing such computations in Matlab.

2 Using if - elseif - else:

Write a Matlab function compvec which given two vectors \mathbf{x} and \mathbf{y} determines whether or not they are linearly independent. The function must have the following interface:

```
compvec(x,y)
```

To determine whether $\{\mathbf{x}, \mathbf{y}\}$ is linearly independent you may use the following approach:

- if $\mathbf{x} = 0$ or $\mathbf{y} = 0$ then $\{\mathbf{x}, \mathbf{y}\}$ is a linearly dependent set.
- otherwise, check the angle θ between **x** and **y**: if $\theta = 0$ or $\theta = \pi$ (the vectors are parallel) then they are linearely dependent, else they are linearely independent. Moreover, if **x** and **y** happen to be orthogonal, you program should point that out. The possible output messages from you function should be the following:
 - 1. Linearly dependent vectors (one of them is zero).
 - 2. Linearly dependent vectors (both non-zero).
 - 3. Linearly independent vectors (orthogonal).
 - 4. Linearly independent vectors.
- Note that given two vectors \mathbf{x} and \mathbf{y} in \mathbb{R}^n the angle θ between them is specified by the following:

$$\cos(\theta) = \frac{\mathbf{x} \cdot \mathbf{y}}{||\mathbf{x}||||\mathbf{y}||}$$

Another (maybe easier way) to solve this problem would be to just check the cosine of the angle between x and y. Let $c = \cos(\theta)$. Note that:

- c = 0 corresponds to $\theta = \frac{\pi}{2}$ (orthogonal vectors),
- c = 1 or c = -1 corresponds to case of parallel vectors (linearly dependent).

Once you are done with programming compvec, write a script file, test_compvec, that calls the function compvec using the following test cases:

$$\mathbf{x} = \begin{bmatrix} 1\\1 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} 0\\0 \end{bmatrix},$$
$$\mathbf{x} = \begin{bmatrix} 1\\2 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} 2\\4 \end{bmatrix},$$
$$\mathbf{x} = \begin{bmatrix} 1\\2 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} 1\\0 \end{bmatrix},$$
$$\mathbf{x} = \begin{bmatrix} 1\\2 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} -2\\1 \end{bmatrix}.$$

Note that the test cases above are vectors in \mathbb{R}^2 , but your program should work for vectors in \mathbb{R}^n for all $n \geq 2$.